

Art History I

Fine Arts Curriculum Framework

Revised 2008

Course Title: Art History I
 Course/Unit Credit: 1/2
 Course Number:
 Teacher Licensure:
 Grades: 9-12

Art History I

Art History I is a one-semester course designed to teach students the significance of art throughout history. Students in Art History I will examine periods of art history from around the world, with emphasis on art from ancient civilizations, classic civilizations, the Middle Ages, and the Early and High Renaissance. Students will examine characteristics of art including themes, artists, major artworks, and media and processes involved in creating artwork that is unique to each period of art. Students will also explore societal influences on art from each period as well as the impact art from each period has had on society. Students will apply basic terminology and higher order thinking skills to respond to and to draw inferences from artwork and artists from each period of art history. The Standards for Accreditation requires a one-half unit course of “Survey of Fine Arts” or one-half unit of an advanced art or advanced music course. Art History I may be used to fulfill this requirement and does not require Arkansas Department of Education approval.

Strand	Content Standard
<i>Ancient Civilizations</i>	
	1. The student shall demonstrate knowledge of art from <i>ancient civilizations</i> .
<i>Classic Civilizations</i>	
	2. The student shall demonstrate knowledge of art from <i>classic civilizations</i> .
<i>Middle Ages</i>	
	3. The student shall demonstrate knowledge of art from the <i>Middle Ages</i> .
<i>Renaissance</i>	
	4. The student shall demonstrate knowledge of art from the Early and High <i>Renaissance</i> .

Strand: *Ancient Civilizations*

Content Standard 1: The student shall demonstrate knowledge of art from *ancient civilizations*.

AC.1.AHI.1	Identify characteristics of art and terminology related to art produced by <i>ancient civilizations</i> (e.g., Prehistoric, Sumerian, Babylonian, Assyrian, Egyptian, Asian, African, Mid-Eastern, Pacific, the Americas)
AC.1.AHI.2	Identify architecture and artwork of <i>ancient civilizations</i>
AC.1.AHI.3	Recognize various influences (e.g., social, cultural, geographical, <i>environmental</i> , political, spiritual, economical, technological, architectural, literature, music, performing arts) on art and design of <i>ancient civilizations</i>
AC.1.AHI.4	Identify the impact of art and design of <i>ancient civilizations</i> on that society and future societies
AC.1.AHI.5	Identify media and processes found in the artwork of <i>ancient civilizations</i>
AC.1.AHI.6	Identify themes that appear in the artwork of <i>ancient civilizations</i> (e.g., universal, societal, individual)
AC.1.AHI.7	Analyze the artwork and designs of <i>ancient civilizations</i> (e.g., creative intentions, styles, symbols, purposes for creating)

Strand: *Classic Civilizations*

Content Standard 2: The student shall demonstrate knowledge of art from *classic civilizations*.

CC.2.AHI.1	Identify characteristics of art and terminology related to art produced by <i>classic civilizations</i> (e.g., Dorian, Ionian, Hellenic, Greek, Etruscan, Roman, early Byzantine)
CC.2.AHI.2	Identify artists, artworks, and architecture of <i>classic civilizations</i> (e.g., Phidias, Myron, Praxiteles, <u>Parthenon</u> , <u>Coliseum</u> , <u>Pantheon</u>)
CC.2.AHI.3	Recognize various influences (e.g., social, cultural, geographical, <i>environmental</i> , political, spiritual, economical, technological, architectural, music, literature, performing arts) on art and design of <i>classic civilizations</i>
CC.2.AHI.4	Identify the impact of art and design of <i>classic civilizations</i> on that society and future societies
CC.2.AHI.5	Identify media and processes found in the artwork of <i>classic civilizations</i>
CC.2.AHI.6	Identify themes that appear in the artwork of <i>classic civilizations</i> (e.g., universal, societal, individual)
CC.2.AHI.7	Analyze the artwork and designs of <i>classic civilizations</i> (e.g., creative intentions, styles, symbols, purposes for creating)
CC.2.AHI.8	Explore artwork produced throughout the rest of the world (e.g., Asia, Africa, Pacific, the Americas)

Strand: *Middle Ages*

Content Standard 3: The student shall demonstrate knowledge of art from the *Middle Ages*.

MA.3.AHI.1	Identify characteristics of art and terminology related to art produced during the <i>Middle Ages</i> (e.g., Dark Ages, Romanesque, Celtic, Saxon, Hiberno, late Byzantine, Justinian, Islamic, Carolingian, Gothic, High Gothic)
MA.3.AHI.2	Identify artists, artworks, and architecture of the <i>Middle Ages</i> (e.g., Giotto, Cimabue, illuminated manuscripts, <u>Book of Kells</u>)
MA.3.AHI.3	Recognize various influences (e.g., social, cultural, geographical, <i>environmental</i> , political, spiritual, economical, technological, architectural, literature, music, performing arts) on art and design of the <i>Middle Ages</i>
MA.3.AHI.4	Identify the impact of art and design of the <i>Middle Ages</i> on that society and future societies
MA.3.AHI.5	Identify media and processes found in the artwork of the <i>Middle Ages</i>
MA.3.AHI.6	Identify themes that appear in the artwork of the <i>Middle Ages</i> (e.g., universal, societal, individual)
MA.3.AHI.7	Analyze the artwork and designs of the <i>Middle Ages</i> (e.g., creative intentions, styles, symbols, purposes for creating)
MA.3.AHI.8	Explore artwork produced throughout the rest of the world (e.g., Asia, Africa, Pacific, the Americas)

Strand: *Renaissance*

Content Standard 4: The student shall demonstrate knowledge of art from the Early and High *Renaissance*.

R.4.AHI.1	Identify characteristics of art and terminology related to art produced during the Early and High <i>Renaissance</i> (e.g., Italian, European)
R.4.AHI.2	Identify artists, artworks, and architecture of the Early and High <i>Renaissance</i> (e.g., Botticelli, Leonardo da Vinci, Masaccio, Michelangelo, Raphael, Donatello, the <u>Mona Lisa</u> , the <u>Sistine Chapel</u> , <u>St. Peter's Cathedral</u> , <u>Ste. Maria della Fiori Cathedral</u> , the <u>Birth of Venus</u> , the <u>Pietà</u>)
R.4.AHI.3	Recognize various influences on art and design of the Early and High <i>Renaissance</i> (e.g., social, cultural, geographical, <i>environmental</i> , political, spiritual, economical, technological, architectural, literature, music, performing arts)
R.4.AHI.4	Identify the impact of art and design of the Early and High <i>Renaissance</i> on that society and future societies
R.4.AHI.5	Identify media and processes found in the artwork of the Early and High <i>Renaissance</i>
R.4.AHI.6	Identify themes that appear in the artwork of the Early and High <i>Renaissance</i> (e.g., universal, societal, individual)
R.4.AHI.7	Analyze the artwork and designs of the Early and High <i>Renaissance</i> (e.g., creative intentions, styles, symbols, purposes for creating)
R.4.AHI.8	Explore artwork produced throughout the rest of the world (e.g., Asia, Africa, Pacific, the Americas)

Glossary for Art History I

Ancient civilizations	Art ages and civilizations up to approximately 800 BCE
Classic civilizations	Art ages and civilizations from approximately 800 BCE - 476 CE; from early Greece to the fall of Rome
Environmental	Relating to the environment, meaning man-made or natural surroundings
Middle Ages	Art ages and civilizations from approximately 476 - 1400CE; from the fall of Rome to the Early Renaissance, which encompasses the Dark Ages as well as Gothic and High Gothic ages
Renaissance	Art age and civilizations from approximately 1400-1600 CE